

Shooter:	Date:
Gun Make:	Caliber:
Gun Model:	Distance:

#### **RULES & SCORING:**

Shoot 5 shots total and try to stay in the line:

- 1. Controlled fire Look at the hits low or high
- 2. Speeding up until your pattern spreads out
- 3. Correct your technique
- 4. Then shoot that same speed and look at the hits.
- 5. Repeat process until you can fast fire and stay on line.

Start out at 3 yards, and progressively go out to 5, 7 and then 10. Keep and track you time. Initially try to keep all 6 shots withing 5 seconds from the draw., then lower your time by one second without losing accuracy. Balance accuracy and speed and distance. Move distance back when you are consistently accurate within your practice time.

DISTANCE

TIME



**ACCURACY Hi-Lo DRILL** 



Shooter:	Date:
Gun Make:	Caliber:
Gun Model:	Distance:

#### **RULES & SCORING:**

Shoot 5 shots total and try to stay in the line:

- 1. Controlled fire Look at the hits are they low or high
- 2. Speed up pace of fire until your pattern spreads out
- 3. Correct your technique
- 4. Then shoot that same speed and look at the hits.
- 5. Repeat process until you can fast fire and stay on line.

Start out at 3 yards, and progressively go out to 5, 7 and then 10. Keep and track you time. Initially try to keep all 6 shots withing 5 seconds from the draw., then lower your time by one second without losing accuracy. Balance accuracy and speed and distance. Move distance back when you are consistently accurate within your practice time.

DISTANCE	

TIME



**ACCURACY L-R DRILL** 

1st Controlled Pair



2nd Hammer Pair

3rd Double Tap **DISTANCE**: 3 - 5 - 7 Meters **START POSITION**: Any

This drill/target helps develope balance between speed and accuracy, and how time affects that balance.

- 1) Fire HP's 1 shot per second repeat.
- 2) Fire HP's 2 shots per second repeat.
- 3) Fire HP's 2 shots per .5 second repeat.

For added challenge, perform drill one-handed both strong- and weak-hand or opposite hand/two handed.



SHOOTING TEMPO



Shooter:

Gun Make:

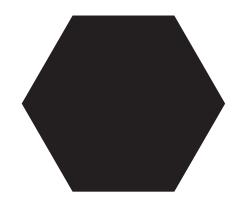
Gun Model:

Date: \_\_\_\_\_

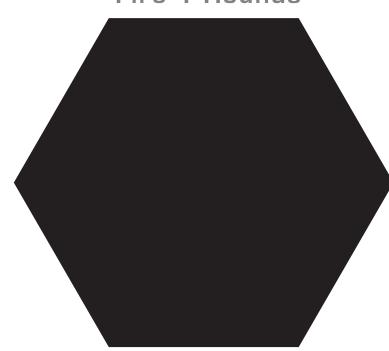
Caliber:

Distance:

3rd Fire 1 Rounds



2nd Fire 2 Rounds-E Reload





1st Draw Fire 1 Round



1-2-R-3 DRILL



1st
Draw
Fire 3 rounds
2-Handed

3rd Fire 3 rounds Weak Hand 2nd Fire 3 rounds Strong Hand

**RULES:** For any shot outside the hexagons, add 1 second to your time.

Total your time (and penalties) for all four strings to determine your overall score:

4th
Fire 3 rounds
2-Handed

#### SCORING:

Basic = 22 seconds

Interm =18 seconds

Advanced = 13 seconds







Shooter:

Date: \_\_\_\_\_

Gun Make:

Caliber: \_\_\_\_\_

Gun Model:

Distance:

**DISTANCE** 

2

TIME

#### **RULES & SCORING:**

2

You get 6 shots total. Shoot each target in this sequence:

- 1. Low Left 2 shots
- 2. Low Right 2 shots
- 3. High Middle 2 shots

Start out at 3 yards, and progressively go out to 5, 7 and then 10. Try to keep all 6 shots withing 5 seconds from the draw., then lower your time by one second without losing accuracy.

2



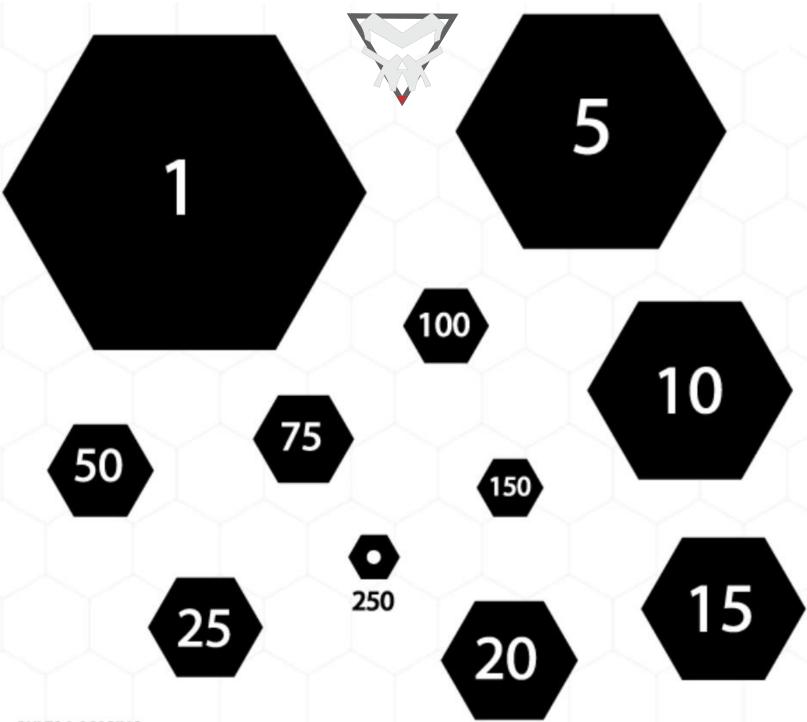
6 IN 5 DRILL



Fire 8 rounds as fast as you can, keeping all hits within the grey area. Check your time. Slow down or speed up as needed.



# OCTO DRILL



#### **RULES & SCORING:**

You get 11 shots total. Shoot each target beginning with the largest 1-point target.
You cannot shoot the next target until you've hit on the previous target.

After each hit, you do not have to move on. You may continue to shoot the same

target until your total shots are up and score accordingly.

Point values are on the targets. Max score is 701 points



**TOTAL SCORE** 

## **ELEVEN DRILL**